

L Number	Hits	Search Text	DB	Time stamp
1	2027	(463/1,30-33,37,39-40).cccls.	USPAT; US-PGPUB	2004/11/01 10:41
2	0	(best.in. and game) not (best.in. and game)	USPAT; US-PGPUB; EPO	2004/11/01 10:41
3	16	("20010039212" "20020026424" "20020028710"	USPAT; 2004/11/01 10:41	2004/11/01 10:41
6	157	nintendo.as. and ("3-d" 3d (three near2 dimension\$2))	USPAT; US-PGPUB	2004/11/01 10:41
7	150	(nintendo.as. and ("3-d" 3d (three near2 dimension\$2))) and game	USPAT; US-PGPUB	2004/11/01 10:41
9	95	((nintendo.as. and ("3-d" 3d (three near2 dimension\$2))) and game) and character) and texture	USPAT; US-PGPUB	2004/11/01 10:41
10	102	((nintendo.as. and ("3-d" 3d (three near2 dimension\$2))) and game) and character) and polygon	USPAT; US-PGPUB	2004/11/01 10:42
18	4	((US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-4600200-\$ or US-6132315-\$ or US-6354944-\$ or US-6165073-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.) and (3d)	USPAT; US-PGPUB	2004/11/01 10:42
19	1	((US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-4600200-\$ or US-6132315-\$ or US-6354944-\$ or US-6165073-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.) and ("3-d")	USPAT; US-PGPUB	2004/11/01 10:42
20	0	((US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-4600200-\$ or US-6132315-\$ or US-6354944-\$ or US-6165073-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.) and ("three near dimension\$3")	USPAT; US-PGPUB	2004/11/01 10:42
23	238	((first adj (consol computer console (game adj device) (player adj station) display monitor)) and (second adj (consol computer console (player adj station) (game adj device) display monitor)) and (polygon 3d 3-d 3-dimension\$2 three adj dimension\$2) and game) and character	USPAT; US-PGPUB	2004/11/01 10:43
26	2	"polygon" and gameboy	USPAT	2004/11/01 10:43
28	0	polygon and gameboy	EPO; JPO	2004/11/01 10:43
30	657	portable and game and polygon	USPAT; US-PGPUB	2004/11/01 10:43
35	0	((US-6132315-\$ or US-6354944-\$ or US-6165073-\$ or US-6626760-\$ or US-6478679-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-4600200-\$ or US-6419580-\$ or US-6030289-\$).did. or (US-20010039212-\$ or US-20020165028-\$ or US-20030216177-\$).did.) and replay	USPAT; US-PGPUB	2004/11/01 10:43
37	17	best.in. and game	USPAT; US-PGPUB; EPO	2004/11/01 10:43
39	235	preview and replay and game	USPAT; US-PGPUB	2004/11/01 10:43
42	1417	(463/1,30-32,37,39-40).cccls.	USPAT	2004/11/01 10:43
43	1977	(463/1,30-32,37,39-40).cccls.	USPAT; US-PGPUB	2004/11/01 10:43
46	0	2003/0216177	USPAT	2004/11/01 10:43
47	0	2003/0216177	US-PGPUB	2004/11/01 10:43
4	22	("20010039212" "20020026424" "20020028710"	USPAT; 2004/11/01 10:43	2004/11/01 10:43
5	470	nintendo.as.	US-PGPUB USPAT;	2004/11/01 10:44
8	145	((nintendo.as. and ("3-d" 3d (three near2 dimension\$2))) and game) and character	USPAT; US-PGPUB	2004/11/01 10:44

11	89	(((((nintendo.as. and ("3-d" 3d (three near2 dimension\$2)))) and game) and character) and texture) and polygon	USPAT; US-PGPUB	2004/11/01 10:44
12	7	((("6626760") or ("6544126") or ("6527637") or ("6238291") or ("6132315") or ("20010039212") or ("20020165028")).PN.	USPAT; US-PGPUB	2004/11/01 10:44
13	12	("4600200" "5634850" "5734807" "5830066" "5880709" "5890964" "5947823" "5973704" "6050896" "6165073" "6241609" "6354944").PN.	USPAT	2004/11/01 10:44
14	19	(US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-6354944-\$ or US-6241609-\$ or US-6165073-\$ or US-6050896-\$ or US-5973704-\$ or US-5947823-\$ or US-5890964-\$ or US-5880709-\$ or US-5830066-\$ or US-5734807-\$ or US-5634850-\$ or US-4600200-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.	USPAT; US-PGPUB	2004/11/01 10:44
15	1	((US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-6354944-\$ or US-6241609-\$ or US-6165073-\$ or US-6050896-\$ or US-5973704-\$ or US-5947823-\$ or US-5890964-\$ or US-5880709-\$ or US-5830066-\$ or US-5734807-\$ or US-5634850-\$ or US-4600200-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.) and "3-dimensional"	USPAT	2004/11/01 10:44
16	4	((US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-6354944-\$ or US-6241609-\$ or US-6165073-\$ or US-6050896-\$ or US-5973704-\$ or US-5947823-\$ or US-5890964-\$ or US-5880709-\$ or US-5830066-\$ or US-5734807-\$ or US-5634850-\$ or US-4600200-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.) and "3d"	USPAT	2004/11/01 10:44
17	11	(US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-4600200-\$ or US-6132315-\$ or US-6354944-\$ or US-6165073-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.	USPAT; US-PGPUB	2004/11/01 10:44
21	4	((US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-4600200-\$ or US-6132315-\$ or US-6354944-\$ or US-6165073-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.) and ("3-d")) or (((US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-4600200-\$ or US-6132315-\$ or US-6354944-\$ or US-6165073-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.) and (3d))	USPAT; US-PGPUB	2004/11/01 10:44
22	462	(first adj (consol computer console (game adj device) (player adj station) display monitor)) and (second adj (consol computer console (player adj station) (game adj device) display monitor)) and (polygon 3d 3-d 3-dimension\$2 three adj dimension\$2) and game	USPAT; US-PGPUB	2004/11/01 10:44

24	80	((first adj (consol computer console (game adj device) (player adj station) display monitor)) and (second adj (consol computer console (player adj station) (game adj device) display monitor)) and (polygon 3d 3-d 3-dimension\$2 three adj dimension\$2) and game) and character) and polygon	USPAT; US-PGPUB	2004/11/01 10:44
25	9	((US-6478679-\$ or US-6626760-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-6354944-\$ or US-6241609-\$ or US-6165073-\$ or US-6050896-\$ or US-5973704-\$ or US-5947823-\$ or US-5890964-\$ or US-5880709-\$ or US-5830066-\$ or US-5734807-\$ or US-5634850-\$ or US-4600200-\$).did. or (US-20010039212-\$ or US-20020165028-\$).did.) and "polygon"	USPAT	2004/11/01 10:44
27	3	polygon and gameboy	USPAT	2004/11/01 10:44
29	13	polygon and gameboy	USPAT; US-PGPUB	2004/11/01 10:44
31	185	portable and game and polygon and (463/\$).ccls,	USPAT; US-PGPUB	2004/11/01 10:44
32	3	ng.in. and fighter	USPAT; US-PGPUB	2004/11/01 10:44
33	13	best.in. and game	USPAT	2004/11/01 10:44
34	13	(US-6132315-\$ or US-6354944-\$ or US-6165073-\$ or US-6626760-\$ or US-6478679-\$ or US-6544126-\$ or US-6527637-\$ or US-6238291-\$ or US-4600200-\$ or US-6419580-\$ or US-6030289-\$).did. or (US-20010039212-\$ or US-20020165028-\$ or US-20030216177-\$).did.	USPAT; US-PGPUB	2004/11/01 10:44
36	1	(best.in. and game) and replay	USPAT; US-PGPUB	2004/11/01 10:44
38	1	(best.in. and game) and replay	USPAT; US-PGPUB; EPO	2004/11/01 10:44
40	62	preview and replay and game and (3d "3-d" "3-dimensional" three\$dimensional)	USPAT; US-PGPUB	2004/11/01 10:44
41	39	((("6527637") or ("6544126") or ("6626760") or ("6478679") or ("4218582") or ("4278837") or ("4405829") or ("4433207") or ("4677604") or ("5134391") or ("5457668") or ("5550999") or ("5778421") or ("re35839") or ("5826011") or ("5881038") or ("6022274") or ("6034937") or ("6071191") or ("6081785") or ("6132315") or ("6139433") or ("6175629") or ("6190257") or ("4670857") or ("4694412") or ("4817140") or ("5184830") or ("5428528") or ("5850230") or ("6339815") or ("6369827") or ("6468160") or ("5577121") or ("5809140") or ("5937066") or ("6220964") or ("6256391") or ("6360320")).PN.	USPAT	2004/11/01 10:44
44	11	gameboy and polygon	USPAT; US-PGPUB; EPO	2004/11/01 10:44
45	3	((("6139433") or ("6342892") or ("6697074")).PN.	USPAT	2004/11/01 10:44
48	1	"20030216177"	US-PGPUB	2004/11/01 10:44
49	1	"20040053691"	US-PGPUB	2004/11/01 10:44